

EVENT Rise & Shine Spring GO-ROUND 1 DATE 5/19/2024 JUDGE Fielding Rogers

CLASS #22 - SERCHA NPHW - SERCHA Non Pro Herd Work NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

- 1 POINT PENALTIES:**
 A- (Miss) losing working advantage
 B- Noise directed to cattle
 C- Working out of position
 D- Toe, foot, or stirrup on shoulder

- 5 POINT PENALTIES:**
 A- Horse quitting a cow
 B- Losing a cow
 C- Changing cattle after a specific commitment
 D- Failure to separate a single animal after leaving the herd
 E- Blatant disobedience
 F- Spurring or hitting in front of the cinch at any time or excessively whipping or spurring the horse.



HERD WORK JUDGE CARD
 Effective November 16, 2023

- 3 POINT PENALTIES:**
 A- Hot quit
 B- Cattle picked up or scattered
 C- Failure to make deep cut
 D- Back fence

- No Score:**
 A- Abuse
 B- Lameness

NOTE: Judge may blow his/her whistle at any time to terminate the work. A score of zero will be given if the work is not complete at that time.

Credit - Run Content
 + Very Good = +1 / + Good = +1/2
 ✓ Average = 0
 ✓- Poor = -1/2 / - Very Poor = -1

Herd Work: (+1 ✓+1 ✓1 ✓-1-)
 Controlling the Cow: (+1 ✓+1 ✓1 ✓-1-)
 Degree of Difficulty: (+1 ✓+1 ✓1 ✓-1-)
 Eye Appeal: (+1 ✓+1 ✓1 ✓-1-)
 Amount of Working Time: (+1 ✓+1 ✓1 ✓-1-)
 Amount of Courage: (+1 ✓+1 ✓1 ✓-1-)
 Loose Reins: (+1 ✓+1 ✓1 ✓-1-)
 Excessive Herd Help: (-)

NE - Failure of an exhibitor to attempt to complete the work.

#	HORSE	PENALTIES			RUN CONTENT (+1 ✓+1 ✓1 ✓-1-)										SCORE
		1 point	3 point	5 point	Herd Work	Control of Cow	Degree of Difficulty	Eye Appeal	Cow Score	Working Time	Courage	Loose Reins	Excessive Herd Help		
218	Ima Heart Response				✓+	✓+	✓	✓		✓	✓	✓		72	
222	Metallic Peacemaker				✓	✓-	✓	✓-	9		✓	✓		69	
219	Keg Of Jules				✓	✓	✓	✓		✓	✓	✓		68	

Judge's Signature: *Bozo Royer*

EVENT Rise & Shine Spring Showdown GO-ROUND 1 DATE 5/19/2024 JUDGE Fielding Rogers

CLASS #25 - SERCHA G1 - SERCHA Green 1 NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 21

1/2 POINT PENALTIES:

- Not changing leads within the same stride - Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Scothing or anticipating stop
- Over or under spin 1/4 turn

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena.
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

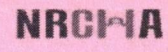
#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			1	2	3	4	5	6	7	8				
204	Cash Bar No Chex	PENALTY		1 1/2	1/2								7	61 1/2
		SCORE	-1/2	0	-1/2	-1/2	0	+	0					
233	Freckle Bar Kate	PENALTY		1									1	60 1/2
		SCORE	-1/2	0	0	-1/2	0	-1/2	-1					
282	Ms Specials Hickorys	PENALTY	2	2	2	2							8	60
		SCORE	-1/2	-1/2	0	0	0	-1/2	-1/2					
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												

Judge's Signature: Bozo Rogers

EVENT Rise & Shine Spring Showdown GO-ROUND 1 DATE 5/19/2024 JUDGE Fielding Rogers

CLASS #1 - NRCHA OB - Open Bridle

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 21

1/2 POINT PENALTIES:
 - Not changing leads within the same stride - Over or under spin 1/8 turn
 - Jogging first two strides

1 Point Penalties
 - Out of Lead - Out of lead each 1/4 circle
 - Slipping rein in the bridle - Scotching or anticipating stop
 - Over or under spin 1/4 turn

2 Point Penalties
 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- Score
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

NO SCORE:
 - Abuse
 - Lameness
NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			1	2	3	4	5	6	7	8				
209	Slidin Spark	PENALTY												69 1/2
		SCORE	-1	0	0	+1/2	-1/2	+1/2	0					
277	Herfano River Blue	PENALTY												69
		SCORE	-1	0	0	0	0	+1/2	-1/2					
223	Bet Hesa Traveln Cat	PENALTY		1									1	68
		SCORE	-1	-1/2	0	-1/2	+1/2	0	+1/2					
278	EBC Scrapmetal	PENALTY												71
		SCORE	-1/2	0	+1/2	+1/2	0	+1/2	0					
281	SK Vintage Mercedes	PENALTY		1/2										69
		SCORE	0	-1/2	+1/2	+1/2	+1/2	+1/2	+1/2					
275	Lethal Dose Dun It	PENALTY		1									1	68
		SCORE	-1/2	-1/2	0	-1/2	0	+1/2	0					
210	DP Shinin Cody	PENALTY									1			69 1/2
		SCORE	+1/2	+1/2	+1/2	0	-1/2	0	-1/2					
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												

Judge's Signature: *Fielding Rogers*

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

- CREDITS**
- A- Maintaining control of the cow at all times
 - B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
 - C- Degree of difficulty
 - D- Eye Appeal

- 1 POINT PENALTIES**
- A- Loss of working advantage
 - C- Cow's head breaks the plane of the 1 point marker
 - E- Changing sides of arena to turn cow
 - L- For each length horse runs past cow
 - P- Working out of position
 - S- Slipping rein
 - T- Failure to drive cow past middle marker on first run before initiating the turn
 - W- Excessive hollering

- 2 POINT PENALTIES**
- A- Going around corner of arena before turning cow
 - B- In an open field turn animal gets within 3 feet of the end fence before being turned
 - C- Failure to change sides after a circling turn prior to the first circle

- 3 POINT PENALTIES**
- D- Dangerous Position
 - E- Exhausting or overworking before circling cow
 - H- Hanging up on fence (refusing to turn)
 - K- Knocking down cow without having working advantage

NRCHA COW WORK JUDGE CARD

Effective November 16, 2023

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded
- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- N- Improper Western Attire
- O- Failure to work in the proper working order

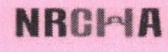
NO SCORE:

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

+ Very Good = +1
 ✓+ Good = +1/2
 ✓ Average = 0
 ✓- Poor = -1/2
 - Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+ / ✓+ / ✓ / ✓- / -)							& 1 POINT PENALTIES				2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal									
209	Slidin Spark	PENALTY																
		CONTENT	✓+	✓	✓+	✓	✓	✓	✓	✓								
277	Herfano River Blue	PENALTY			A A	P						A				5	61	
		CONTENT	✓-	✓-	✓	✓	✓	✓	✓	✓	✓	✓						
223	Bet Hesa Traveln Cat	PENALTY												A				
		CONTENT	✓	✓	✓+	✓	✓	✓	✓	✓	✓	✓						
278	EBC Scrapmetal	PENALTY			C													
		CONTENT	✓	✓	✓+	✓	✓	✓	✓	✓	✓	✓					1	69
281	SK Vintage Mercedes	PENALTY																
		CONTENT	✓	✓+	✓+	✓	✓	✓	✓	✓	✓	✓						
275	Lethal Dose Dun It	PENALTY																
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓						
210	DP Shinin Cody	PENALTY			A	P												
		CONTENT	✓	✓	✓+	✓	✓	✓	✓	✓	✓	✓				2	66 1/2	
		PENALTY																
		CONTENT																
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		CONTENT																
		PENALTY																
		CONTENT																
		PENALTY																
		CONTENT																

Judge's Signature: *Fielding Rogers*



REINED WORK JUDGE CARD

Effective November 16, 21

- 1/2 POINT PENALTIES:**
 - Not changing leads within the same stride - Over or under spin 1/8 turn
 - Jogging first two strides

- 1 Point Penalties**
 - Out of Lead - Out of lead each 1/4 circle
 - Slipping rein in the bridle - Scotching or anticipating stop
 - Over or under spin 1/4 turn

- 2 Point Penalties**
 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

- NO SCORE:**
 - Abuse
 - Lameness
NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
262	Metallic Blaze	PENALTY		1								1	68
		SCORE	0	-1/2	0	-1/2	0	-1/2	+1/2				
238	Time Enough For Love	PENALTY											71 1/2
		SCORE	0	0	+1/2	+1/2	+1/2	0	0				
216	Tinsel Lena	PENALTY	1/2										70 1/2
		SCORE	0	0	+1/2	0	0	+1/2	0				
241	Bet Lucky 13	PENALTY											72
		SCORE	0	+1/2	+1/2	-1/2	+1/2	+1/2	+1/2				
267	Shinee Hot Wheels	PENALTY											0 1/2
		SCORE	0	+1/2	+1/2	+1/2	+1/2	0	+1/2				
270	Mister Hickory Smoke	PENALTY											70 1/2
		SCORE	+1/2	+1/2	+1/2	0	-1/2	0	-1/2				
333	Doc Holly Day	PENALTY											71
		SCORE	0	+1/2	+1/2	0	-1/2	+1/2	0				
224	Supreystition	PENALTY			1							1	68 1/2
		SCORE	+1/2	0	-1/2	-1/2	+1/2	0	-1/2				
245	Shes Slidin On Ice	PENALTY											71
		SCORE	+1/2	0	0	0	0	+1/2	0				
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											

Judge's Signature: *Fielding Rogers*

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive hollering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- D- Dangerous Position
- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

6- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded
- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner



COW WORK JUDGE CARD

Effective November 16, 2023

- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

+Very Good = +1
 ✓+ Good = +1/2
 ✓Average = 0
 ✓- Poor = -1/2
 - Very Poor = -1

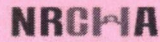
#	HORSE	MANEUVER	RUN CONTENT (+1 ✓+ ✓ ✓ ✓ ✓ ✓ ✓)							& 1 POINT PENALTIES			2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal								
262	Metallic Blaze	PENALTY															
		CONTENT	✓	✓+	✓+	✓+	✓+	✓+	✓	✓	✓						
238	Time Enough For Love	PENALTY															
		CONTENT	✓	✓+	✓+	✓+	✓+	✓+	✓+	✓	✓						
216	Tinsel Lena	PENALTY							P								
		CONTENT	✓	✓	✓+	✓	✓+	✓	✓	✓	✓					1	69
241	Bet Lucky 13	PENALTY															
		CONTENT	+	✓+	✓+	✓+	✓+	✓+	✓	✓	✓						73 1/2
267	Shinee Hot Wheels	PENALTY							T								
		CONTENT	✓+	✓-	✓	✓	✓	✓	✓	✓	✓					1	70 1/2
270	Mister Hickory Smoke	PENALTY															
		CONTENT	+	✓+	✓	✓+	✓+	✓	✓	✓	✓						73 1/2
333	Doc Holly Day	PENALTY	A							P							
		CONTENT	-	✓-	✓	✓-	✓-	✓-	✓-	✓-	✓-					2	64
224	Supreystition	PENALTY															
		CONTENT	+	✓	✓	✓	✓	✓	✓	✓	✓						70
245	Shes Slidin On Ice	PENALTY												A			
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓					2	68
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															

Judge's Signature:

EVENT Rise & Shine Spring Showdown GO-ROUND 1 DATE 5/19/2024 JUDGE Fielding Rogers

CLASS #7 - NRCHA OTR - Open Two Rein

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 20

1/2 POINT PENALTIES:

- Not changing leads within the same stride - Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Scotching or anticipating stop
- Over or under spin 1/4 turn

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
274	Flashed	PENALTY									1/2		72
		SCORE	-1/2	0	+1/2	+1/2	+1	+1/2	+1/2				
249	A Smokin Royal Flush	PENALTY		1/2								1/2	69
		SCORE	0	0	0	-1/2	0	0	0	0			
221	Bad N Boojee	PENALTY		1/2	0							RCC	0
		SCORE	+1/2	0	0	1/2	0	0	0	+1/2			
253	Lil Dual Metallic	PENALTY										USPIN	0
		SCORE	0	0	0	-1/2	0	0	0	0			
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											

Judge's Signature: Bob Rogers

EVENT Rise & Shine Spring Showdown HS#3 GO-ROUND 1 DATE 5/19/2024 JUDGE Fielding Rogers

CLASS #7 - NRCHA OTR - Open Two Rein NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive hollering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- D- Dangerous Position
- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded
- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner



COW WORK JUDGE CARD

Effective November 16, 2023

- N- Improper Western Attire
- O- Failure to work in the proper working order

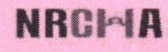
NO SCORE:

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

+ Very Good = +1
 ✓+ Good = +1/2
 ✓ Average = 0
 ✓- Poor = -1/2
 - Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+ / ✓+ / ✓ / ✓- / -)							& 1 POINT PENALTIES				Penalty Total	SCORE	
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT PENALTY				
274	Flashed	PENALTY			A							A				
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓					3
249	A Smokin Royal Flush	PENALTY														
		CONTENT	✓	✓+	+	+	+	+	✓	✓	✓					
221	Bad N Boojee	PENALTY														
		CONTENT	✓	✓+	+	+	+	+	✓	✓	✓					
253	Lil Dual Metallic	PENALTY			A											
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓		H		4	66
		PENALTY														
		CONTENT														
		PENALTY														
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		PENALTY														
		CONTENT														

Judge's Signature: *Fielding Rogers*



REINED WORK JUDGE CARD

Effective November 16, 21

- 1/2 POINT PENALTIES:**
 - Not changing leads within the same stride - Over or under spin 1/8 turn
 - Jogging first two strides

- 1 Point Penalties**
 - Out of Lead - Out of lead each 1/4 circle
 - Slipping rein in the bridle - Scotching or anticipating stop
 - Over or under spin 1/4 turn

- 2 Point Penalties**
 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

- NO SCORE:**
 - Abuse
 - Lameness
- NE - Failure** of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			1	2	3	4	5	6	7	8				
268	SRH Mr Smart Pepper	PENALTY	-1/2		1/2								1/2	68
		SCORE	-1/2	0	0	-1/2	0	-1/2	0					
202	TWR Bar Time Doll	PENALTY				1							1	67 1/2
		SCORE	-1/2	0	0	-1/2	0	-1/2	0					
263	Strawberry Boon Time	PENALTY												71
		SCORE	-1/2	0	+1/2	0	0	+1/2	+1/2					
252	Don't Look Poncho	PENALTY												70 1/2
		SCORE	+1/2	0	0	-1/2	0	+1/2	0					
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												

Judge's Signature: *Fielding Rogers*

GUIDE FOR NEW COW: (At Judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

- CREDITS**
- A- Maintaining control of the cow at all times
 - B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
 - C- Degree of difficulty
 - D- Eye Appeal

- 1 POINT PENALTIES**
- A- Loss of working advantage
 - C- Cow's head breaks the plane of the 1 point marker
 - E- Changing sides of arena to turn cow
 - L- For each length horse runs past cow
 - P- Working out of position
 - S- Slipping rein
 - T- Failure to drive cow past middle marker on first run before initiating the turn
 - W- Excessive hollering

- 2 POINT PENALTIES**
- A- Going around corner of arena before turning cow
 - B- In an open field turn animal gets within 3 feet of the end fence before being turned
 - C- Failure to change sides after a circling turn prior to the first circle

- 3 POINT PENALTIES**
- D- Dangerous Position
 - E- Exhausting or overworking before circling cow
 - H- Hanging up on fence (refusing to turn)
 - K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

6- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Sailing
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded
- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner



COW WORK JUDGE CARD

Effective November 16, 2022

- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

+ Very Good = +1
 ✓+ Good = +1/2
 ✓ Average = 0
 ✓- Poor = -1/2
 - Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+ ✓+ ✓ ✓- -)							& 1 POINT PENALTIES				Penalty Total	SCORE
			Boxing	Rafing	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT PENALTY			
268	SRH Mr Smart Pepper	PENALTY													
		CONTENT	✓+	✓+	✓+	+	⊕	✓	✓	✓				1	70 1/2
202	TWR Bar Time Doll	PENALTY													
		CONTENT	✓+	✓+	✓+	✓+	✓+	✓+	✓	✓					73
263	Strawberry Boon Time	PENALTY													
		CONTENT	✓+	✓+	+	+	⊕	±	✓+	✓	✓				73 1/2
258	Dont Look Poncho	PENALTY			C							A			
		CONTENT	✓	✓	✓+	✓	⊕	±	✓	✓	✓			3	68
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
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		CONTENT													
		PENALTY													
		CONTENT													

Judge's Signature: *Fielding Rogers*

EVENT Rise & Shine Spring Showdown GO-ROUND 1 DATE 5/19/2024 JUDGE Fielding Rogers

CLASS #9 - NRCHA OH - Open Hackamore NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 21

- 1/2 POINT PENALTIES:**
 - Not changing leads within the same stride - Over or under spin 1/8 turn
 - Jogging first two strides

- 1 Point Penalties**
 - Out of Lead - Out of lead each 1/4 circle
 - Slipping rein in the bridle - Scotching or anticipating stop
 - Over or under spin 1/4 turn

- 2 Point Penalties**
 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

- NO SCORE:**
 - Abuse
 - Lameness
- NE - Failure of an exhibitor to attempt to work the pattern.**

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
 A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
271	Shamrock Playn	PENALTY	∅									off pattern	∅
		SCORE											
208	Metal Outlaw	PENALTY		III									
		SCORE	-1/2	∅	-1/2	∅	-1/2	+1/2	-1/2			3	65 1/2
222	Metallic Peacemaker	PENALTY											
		SCORE	-1/2	∅	∅	-1/2	∅	-1/2	∅				68 1/2
250	Metallic Desires	PENALTY											
		SCORE	-1/2	∅	+1/2	-1/2	+1/2	+1/2	+1/2				71
279	Woodys Twisted Chic	PENALTY											
		SCORE	+1/2	∅	+1/2	∅	+1/2	+1/2	+1/2				72 1/2
229	Spoonful of Nic	PENALTY											
		SCORE	∅	+1/2	+1/2	∅	+1/2	+1/2	+1/2				72 1/2
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											

Judge's Signature: Fielding Rogers

EVENT Rise & Shine Spring Showdown HS#3 GO-ROUND 1 DATE 5/19/2024 JUDGE Fielding Rogers

CLASS #9 - NRCHA OH - Open Hackamore NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com

GUIDE FOR NEW COW: (At Judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

- CREDITS**
- A- Maintaining control of the cow at all times
 - B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
 - C- Degree of difficulty
 - D- Eye Appeal

- 1 POINT PENALTIES**
- A- Loss of working advantage
 - C- Cow's head breaks the plane of the 1 point marker
 - E- Changing sides of arena to turn cow
 - L- For each length horse runs past cow
 - P- Working out of position
 - S- Slipping rein
 - T- Failure to drive cow past middle marker on first run before initiating the turn
 - W- Excessive hollering

- 2 POINT PENALTIES**
- A- Going around corner of arena before turning cow
 - B- In an open field turn animal gets within 3 feet of the end fence before being turned
 - C- Failure to change sides after a circling turn prior to the first circle

- 3 POINT PENALTIES**
- D- Dangerous Position
 - E- Exhausting or overworking before circling cow
 - H- Hanging up on fence (refusing to turn)
 - K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously in subordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded
- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

+ Very Good = +1
 ✓+ Good = +1/2
 ✓ Average = 0
 ✓- Poor = -1/2
 - Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+ / ✓+ / ✓ / ✓- / -)							& 1 POINT PENALTIES				2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal									
271	Shamrock Playn	PENALTY			E		P						AA				6	60
		CONTENT	✓-	-	-	-	⊖	=	-	✓	-							
208	Metal Outlaw	PENALTY			T		P										2	65
		CONTENT	✓	✓-	✓	✓-	⊖	=	J-	✓	✓-							
222	Metallic Peacemaker	PENALTY			A A		P						A				5	60
		CONTENT	✓	-	✓	✓-	⊖	=	-	✓	-							
250	Metallic Desires	PENALTY																73 1/2
		CONTENT	✓	✓+	+	+	⊕	+	✓+	✓	✓							
279	Woodys Twisted Chic	PENALTY			A		P						A				4	65
		CONTENT	✓+	✓-	✓	✓	⊖	=	✓+	✓-	✓	✓						
229	Spoonful of Nic	PENALTY											A				2	70 1/2
		CONTENT	✓	✓	✓+	✓	⊕	+	✓+	✓	✓+	✓						
		PENALTY																
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		CONTENT																

Judge's Signature: *Fielding Rogers*

EVENT Rise & Shine Spring Showdown GO-ROUND 1 DATE 5/19/2024 JUDGE Fielding Rogers

CLASS #26 - NRCHA BD - Box Drive NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 21

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
220	Especial Peppy Lena	PENALTY											
		SCORE	-1/2	+1/2	+1/2	-1/2	0	-1/2	0				69 1/2
240	Smart Ass Cat	PENALTY											
		SCORE	0	0	+1/2	-1/2	+1/2	0	+1/2				71
276	Two Suen A Playboy	PENALTY			1/2								
		SCORE	+1/2	-1/2	-1/2	0	-1	+1/2	-1			3	65
247	Hickory Jonez	PENALTY											
		SCORE	-1/2	0	0	0	-1/2	-1/2	+1/2				69
215	Smart Smokin Dually	PENALTY											
		SCORE	-1/2	0	-1	-1/2	0	+1/2	1/2				69
254	Lovies Lil Rey	PENALTY		1									
		SCORE	0	0	+1/2	-1/2	+1/2	-1/2	-1/2			1	68 1/2
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											

Judge's Signature: *Bozo Rogers*



BOX DRIVE JUDGE CARD

Effective November 16, 2023

GUIDE FOR "NEW COW"

(At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A - Cow that won't run
- B - Cow that doesn't respect horse
- C - When cow leaves arena

CREDITS

- A - Maintaining control of the cow at all times
- B - Maintaining Proper Position
- C - Degree of difficulty
- D - Eye Appeal

NO SCORE:

- A - Abuse
- B - Lameness

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time. Each Work will be limited to 1 minute 45 seconds.

PENALTIES

1 POINT PENALTIES

- A - Loss of working advantage
- P - Working out of Position
- C - Changing sides on second Drive
- T - On first drive, failure to drive past the middle marker

3 POINT PENALTIES

- D - Dangerous Position
- K - Knocking down the cow without having a working advantage
- W - Performing a fence turn (whether initiated by horse or rider)
- Z - Failure to drive cow past middle marker on second drive before time expires

5 POINT PENALTIES

- B - Spurring or hitting in front of cinch, at anytime
- C - Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate
- X - Running cow into back fence with force

0- SCORE

- A - Turn tail
- B - Using two hands on the reins in a bridle or two-rein
- C - Fingers between the reins in a bridle class, except in the two-rein
- D - Balking
- E - Extremely Out of Control
- F - Bloody mouth (inside)
- G - Illegal equipment
- H - Leaving working area before pattern or work is complete
- I - Fall of horse or rider
- J - Schooling of the horse between rein work and cow work
- K - Schooling between cows, if new cow is awarded
- M - Improper Western Attire
- N - Failure to work in the proper working order
- Q - On first drive down fence, failure to drive cow past middle marker at marker after two attempts

NE - Failure of an exhibitor to attempt to complete the work

(+ Very Good = +1 / ✓+ Good = +1/2 / ✓ Average = 0 / ✓- Poor = -1/2 / - Very Poor = -1)

#	HORSE	RUN CONTENT (+ / ✓+ / ✓ / ✓- / -)								PENALTIES			SCORE		
		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 Point	5 Point	Total Penalties			
220	Especial Peppy Lena	PENALTY	A			P								2	47
		CONTENT	✓-	✓	✓	✓-	✓	✓	✓						
240	Smart Ass Cat	PENALTY		P										1	71
		CONTENT	✓+	✓-	✓+	✓+	✓+	✓	✓	✓					
276	Two Suen A Playboy	PENALTY				P								1	70
		CONTENT	+	✓	✓+	✓-	✓	✓	✓	✓					
247	Hickory Jonez	PENALTY	A											1	71
		CONTENT	✓	+	✓+	+	✓	✓	✓-	✓					
215	Smart Smokin Dually	PENALTY	A	P										2	65½
		CONTENT	-	-	✓	✓	✓-	✓+	✓-	✓					
254	Lovies Lil Rey	PENALTY			A									1	71
		CONTENT	+	+	✓-	✓	✓	✓+	✓	✓					
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

Judge's Signature: *Fielding Rogers*

EVENT Rise & Shine Spring Showdown GO-ROUND 1 DATE 5/19/2024 JUDGE Fielding Rogers

CLASS #12 - NRCHA NPH - Non Pro Hackamore

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 21

1/2 POINT PENALTIES:

- Not changing leads within the same stride - Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Scotching or anticipating stop
- Over or under spin 1/4 turn

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
251	What About Reyzy	PENALTY											
		SCORE	-1/2	0	-1	-1/2	0	0	+1/2			6	62 1/2
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
		PENALTY											
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		PENALTY											
		SCORE											

Judge's Signature: *Fielding Rogers*

CLASS #12 - NRCHA NPH - Non Pro Hackamore

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



**COW WORK
JUDGE CARD**

Effective November 16, 2023

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive hollering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- D- Dangerous Position
- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously in subordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded
- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- N- Improper Western Attire
- O - Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

- + Very Good = +1
- ✓+ Good = +1/2
- ✓ Average = 0
- ✓- Poor = -1/2
- Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+1/✓+ ✓ ✓ - -)				& 1 POINT PENALTIES				2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE	
			Boxing	Rafing	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal							
251	What About ReyZ	PENALTY			C	P										
		CONTENT	✓	✓	✓+ ✓	✓	✓-	✓	✓=					2	66 1/2	
		PENALTY														
		CONTENT														
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		CONTENT														

Judge's Signature: *Fielding Rogers*

EVENT Rise & Shine Spring Showdown GO-ROUND 1 DATE 5/19/2024 JUDGE Fielding Rogers

CLASS #13 - NRCHA YCH - Youth Cow Horse

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 21

1/2 POINT PENALTIES:

- Not changing leads within the same stride - Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Scooting or anticipating stop
- Over or under spin 1/4 turn

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANUEVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANUEVER DESCRIPTION	MANUEVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
248	Star Of Texata	PENALTY											7 1/2
		SCORE	+1/2	+1/2	+1/2	+1/2	0	+1/2	0				
201	Color Me Royal Blue	PENALTY	0										0
		SCORE	-1	0	-1	-1/2	-1/2	-1/2	0				
		PENALTY											
		SCORE											
		PENALTY											
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		PENALTY											
		SCORE											

Judge's Signature: *Fielding Rogers*

EVENT Rise & Shine Spring Showdown HS#3 GO-ROUND 1 DATE 5/19/2024 JUDGE Fielding Rogers

CLASS #13 - NRCHA YCH - Youth Cow Horse

NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive hollering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- D- Dangerous Position
- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Batard disobedience including kicking, biting, bucking, rearing and striking or obviously in subordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded
- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

+ Very Good = +1
 ✓+ Good = +1/2
 ✓ Average = 0
 ✓- Poor = -1/2
 - Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+1 ✓ +1/2 ✓ -1/2 ✓ -1 ✓)							& 1 POINT PENALTIES				Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT PENALTY			
248	Star Of Texata	PENALTY			A										
		CONTENT	✓	✓	1/2	1/2	✓	✓	✓	✓					1
201	Color Me Royal Blue	PENALTY													
		CONTENT	✓												
		PENALTY													
		CONTENT													
		PENALTY													
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Judge's Signature: *Bozo Rosen*

EVENT Rise & Shine Spring Showdown GO-ROUND 1 DATE 5/19/2024 JUDGE Fielding Rogers

CLASS #15 - NRCHA YBX - Youth Boxing NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 21

1/2 POINT PENALTIES:

- Not changing leads within the same stride - Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Scotching or anticipating stop
- Over or under spin 1/4 turn

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Bitant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			1	2	3	4	5	6	7	8				
207	Solanos Cat N Hat	PENALTY			1/2								3	67 1/2
		SCORE	0	+1/2	-1/2	0	0	+1/2	0					
276	Two Suen A Playboy	PENALTY		2									2	66
		SCORE	0	-1/2	0	0	-1	+1/2	-1					
248	Star Of Texata	PENALTY												
		SCORE												
260	CCS Wild Journey	PENALTY												
		SCORE	0	0	+1/2	0	0	+1/2	0					71
257	DocsNaturalBlue	PENALTY											1	70
		SCORE	0	-1/2	0	0	0	+1/2	+1					
256	Reminics Cool Dual	PENALTY		2									2	68
		SCORE	0	-1/2	+1/2	0	0	0	0					
255	Chicbate	PENALTY												
		SCORE	-1/2	+1/2	+1/2	0	-1/2	0	0					70
206	Smart Dualin Pepinic	PENALTY												
		SCORE	-1/2	0	+1/2	-1/2	0	0	+1/2					70
203	Floki	PENALTY												
		SCORE												
		PENALTY												
		SCORE												
		PENALTY												
		SCORE												

Judge's Signature: *Fielding Rogers*

EVENT	Rise & Shine Spring	GO-ROUND	1	DATE	5/19/2024	JUDGE	Fielding Rogers
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CLASS #15 - NRCHA YBX - Youth Boxing

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

GUIDE FOR "NEW COW"

(At judges' discretion, rider will receive new cow(s) as necessary to show Horse)



**BOXING
JUDGE CARD**

Effective November 16, 2023

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Maintaining Proper Position
- C- Degree of difficulty
- D- Eye Appeal
- E- Time Worked

1 POINT PENALTIES

- A- Loss of working advantage
- P- Working out of Position
- W- Excessive hollering

3 POINT PENALTIES

- D- Dangerous Position
- L- Loss of Control and cow leaves end of arena

5 POINT PENALTIES

- B- Spurring or hitting in front of cinch, at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two-rein
- C- Fingers between the reins in a bridle class, except in the two-rein
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling between cows, if new cow is awarded
- M- Improper Western Attire
- N- Failure to work in proper working order

NO SCORE:

- A- Abuse
- B- Lameness
- NE - Failure of an exhibitor to attempt to complete the work.

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

Each Work will be limited to 50 seconds

RUN CONTENT:

- + Very Good = +1
- ✓+ Good = +1/2
- ✓ Average = 0
- ✓- Poor = -1/2
- Very Poor = -1

#	HORSE	RUN CONTENT (+ / ✓+ / ✓ / ✓- / -)					PENALTIES				SCORE
		Position & Control	Degree Of Difficulty	Eye Appeal	Courage	Time Worked	1 Point	3 Point	5 Point	Penalty Total	
207	Solano's Cat N Hat	✓-	✓	✓	✓-	✓	P			1	68
276	Two Suen A Playboy	✓+	✓	✓	✓+	✓					72
248 SCR	Star Of Texata	~~~~~									
260	CCS Wild Journey	✓+	✓	✓+	✓+	✓+					72
257	DocsNaturalBlue	✓-	✓	✓	✓	✓	A	L		4	66
256	Reminics Cool Dual	✓-	✓	✓-	✓	✓					69
255	Chicbate	✓-	✓+	✓-	✓	✓	PA			2	67 1/2
206	Smart Dualin Pepinic	✓+	✓+	✓	✓+	✓+					72
203	Floki	~~~~~									

Judge's Signature:

EVENT Rise & Shine Spring Showdown GO-ROUND 1 DATE 5/19/2024 JUDGE Fielding Rogers

CLASS #17 - NRCHA NPBX - Non Pro Boxing NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 21

1/2 POINT PENALTIES:

- Not changing leads within the same stride - Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Scotching or anticipating stop
- Over or under spin 1/4 turn

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Corred, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			1	2	3	4	5	6	7	8				
233	Freckle Bar Kate	PENALTY	2											
		SCORE	-1/2	+1/2	+1/2	-1/2	-1/2	-1/2	-1/2				2	66 1/2
249	A Smokin Royal Flush	PENALTY												
		SCORE	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2				73
215	Smart Smokin Dually	PENALTY												
		SCORE	-1/2	0	-1/2	0	0	0	0	+1/2				69 1/2
219	Keg Of Jules	PENALTY												
		SCORE	-1/2	0	0	-1/2	0	0	+1/2	0				69 1/2
217	Meradas Frecklin Cat	PENALTY		1										
		SCORE	-1/2	-1/2	0	-1/2	-1	-1/2	+1/2				1	66 1/2
220	Especial Peppy Lena	PENALTY												
		SCORE	0	+1/2	+1/2	0	+1/2	0	+1/2					72
246	JD And Coke	PENALTY												
		SCORE	-1/2	0	+1/2	-1/2	+1/2	-1/2	0					69 1/2
243	Blizzard Martini	PENALTY	2	1	1									
		SCORE	-1/2	-1/2	0	-1/2	+1/2	+1/2	+1/2				5	65
203	Floki	PENALTY												
		SCORE												
218	Ima Heart Response	PENALTY												
		SCORE	+1/2	0	+1/2	0	+1/2	+1/2	0					72
261	Roxsanne	PENALTY												
		SCORE	-1/2	0	0	-1/2	-1/2	+1/2	0					69
240	Smart Ass Cat	PENALTY												
		SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0				73

Judge's Signature:

Fielding Rogers

EVENT Rise & Shine Spring GO-ROUND 1 DATE 5/19/2024 JUDGE Fielding Rogers

CLASS #17 - NRCHA NPBX - Non Pro Boxing

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



BOXING JUDGE CARD

Effective November 16, 2023

GUIDE FOR "NEW COW"

(At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Maintaining Proper Position
- C- Degree of difficulty
- D- Eye Appeal
- E- Time Worked

1 POINT PENALTIES

- A- Loss of working advantage
- P- Working out of Position
- W- Excessive hollering

3 POINT PENALTIES

- D- Dangerous Position
- L- Loss of Control and cow leaves end of arena

5 POINT PENALTIES

- B- Spurring or hitting in front of cinch, at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two-rein
- C- Fingers between the reins in a bridle class, except in the two-rein
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling between cows, if new cow is awarded
- M- Improper Western Attire
- N- Failure to work in proper working order

NO SCORE:

- A- Abuse
- B- Lameness
- NE - Failure of an exhibitor to attempt to complete the work.

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

Each Work will be limited to 50 seconds

RUN CONTENT:

- + Very Good = +1
- ✓+ Good = +1/2
- ✓ Average = 0
- ✓- Poor = -1/2
- Very Poor = -1

#	HORSE	RUN CONTENT (+ / ✓+ / ✓ / ✓- / -)					PENALTIES				SCORE
		Position & Control	Degree Of Difficulty	Eye Appeal	Courage	Time Worked	1 Point	3 Point	5 Point	Penalty Total	
233	Freckle Bar Kate	✓-	✓	✓-	✓	✓		L		3	66
249	A Smokin Royal Flush	✓-	✓	✓	✓-	✓	PP			2	67
215	Smart Smokin Dually	✓	✓+	✓	✓+	✓+	P			1	70 1/2
219	Keg Of Jules	✓-	✓+	✓	✓	✓	P			1	69
217	Meradas Frecklin Cat	✓	✓	✓	✓	✓					70
220	Especial Peppy Lena	+	+	+	+	+					75
246	JD And Coke	✓-	✓	✓	✓-	✓	P			1	68
243	Blizzard Martini	✓+	✓+	✓	✓+	✓+					72
203	Floki	~~~~~									
218	Ima Heart Response	✓+	✓+	✓+	✓+	✓+					72 1/2
261	Roxsanne	✓+	✓+	✓+	✓+	+					73 1/2
240	Smart Ass Cat	+	✓+	✓+	+	+					74

Judge's Signature: *Bozo Rogers*



REINED WORK JUDGE CARD

Effective November 16, 21

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead
- Out of lead each 1/4 circle
- Slipping rein in the bridle
- Scotching or anticipating stop
- Over or under spin 1/4 turn

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			1	2	3	4	5	6	7	8			
230	Mr Uptown Cat	PENALTY											
		SCORE	0	0	0	0	0	+1/2	+1/2				71
254	Lovies Lil Rey	PENALTY											
		SCORE	-1/2	+1/2	+1/2	0	+1/2	-1/2	0				71 1/2
		PENALTY											
		SCORE											
		PENALTY											
		SCORE											
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		PENALTY											
		SCORE											
		PENALTY											
		SCORE											

Judge's Signature: *Fielding Rogers*

